

Muse

Summer 2009
A Platt College Annual of Student Work




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“The true sign of intelligence is not knowledge but imagination.”
~Albert Einstein

elcome to the Muse, a showcase of art projects created by students of Platt College San Diego.

We read in mythological texts about beautiful Kalliope, Euterpe, Terpsichore, Thalia and other muses whom we can thank for inspiration found in the beauty of poetry, sweet songs, paintings, dances, and sensuous designs. Even though we are pragmatic by nature, we gladly accept the myth.

We like to think that we have enticed our own Muse who has uncertain origin. She is not one of the nine muses, daughters of Zeus and Mnemosyne; she is not residing on Mount Olympus; not drinking from fountain Hippocrene. Instead, she is riding her white winged Pegasus on our mystical beaches and in sandy deserts.

There are only a few who can see her. Ancient Muses bestowed the gift of wisdom and inspiration only on the kingly noble. Our Muse, with her long silk purple shawl, offers inspiration to chosen ones who diligently seek her, who feverishly look for the path toward creative ways to express inner hope and inner joy.

Accept our invitation to view students' artwork, artwork touched by the sublime inspiration of a Muse.

We wish you a joyful and inspirational journey.

Special thanks to...

- | | | |
|-----------------|----------------------|-------------------|
| ◦ David Bittorf | ◦ Ed Boretz | ◦ Alexis Campanis |
| ◦ Leslie Cory | ◦ Tiziana d'Agostino | ◦ Jim Doody |
| ◦ Ed Kane | ◦ Otto Lai | ◦ Jack Madi |
| ◦ Brad Maxey | ◦ Steve Schultz | ◦ Terry Warner |
| | | ◦ Fred Winton |

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Graphic Design

An exploration of, and training in, the principles and processes of design, brainstorming and theme development. Comping skills (including marker / pencils / ink), 1, 2, and 3-point perspective, line art techniques, color theory and template use.

Graphic Design

- 1 Artist: Michael Serna
Fine Art
Design Basics
- 2 Artist: Moses Munez
Fine Art
Design Basics
- 3 Artist: Eduardo Duarte
Fine Art
Design Basics
- 4 Artist: Andrew Gonzalez
Fine Art
Design Basics
- 5 Artist: Teuvo Orjada
Fine Art
Design Basics





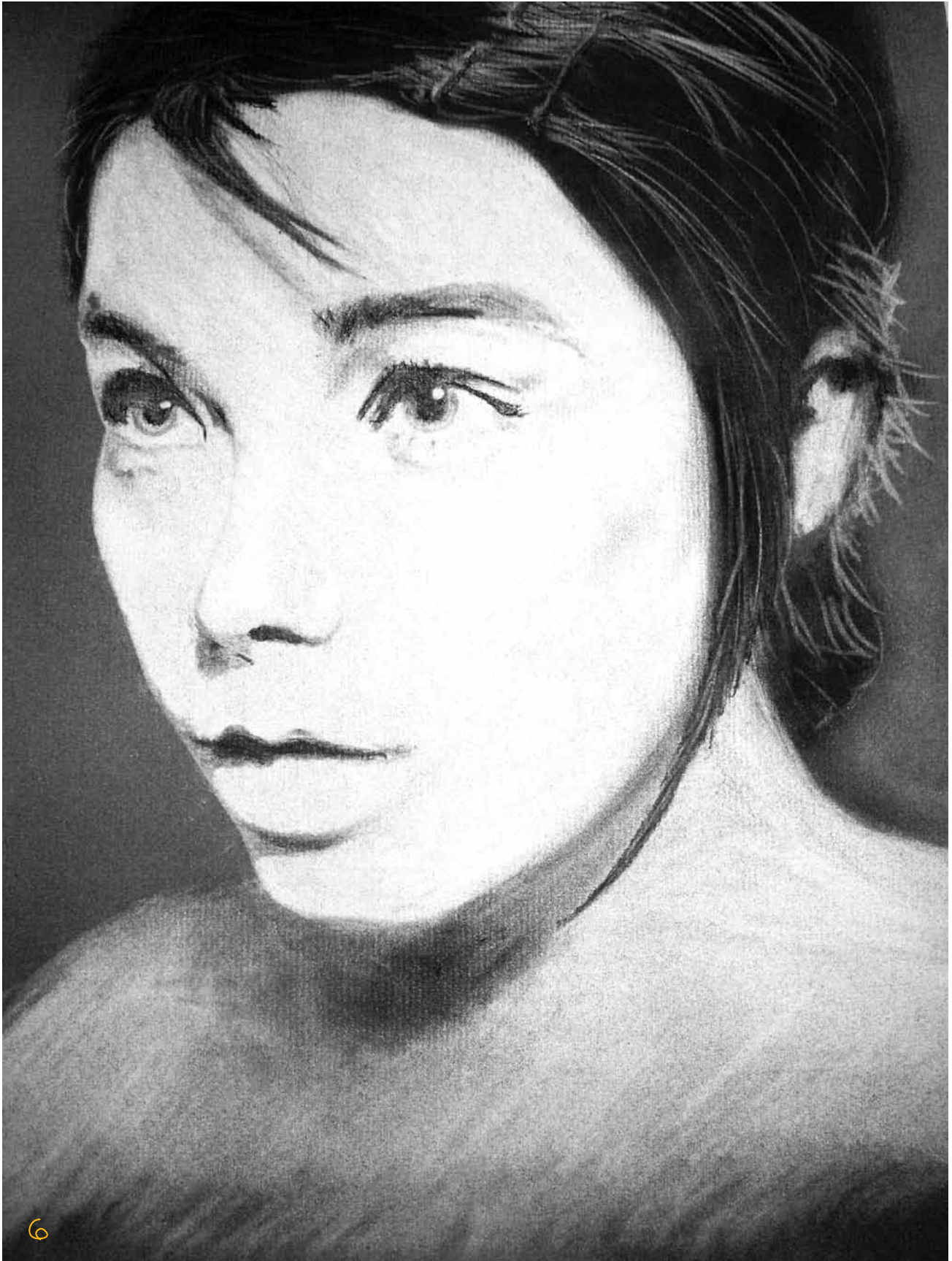
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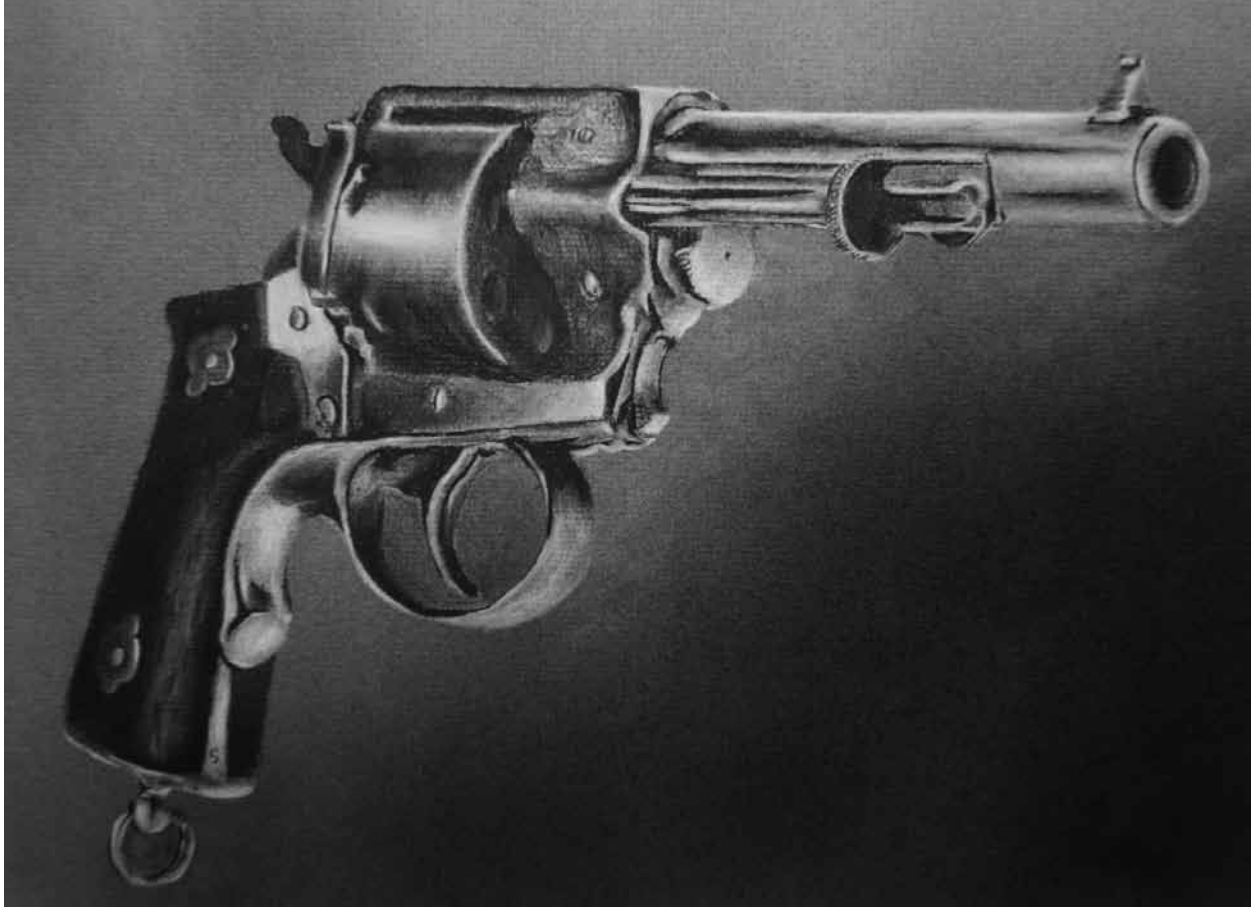
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Graphic Design

- 6 Artist: Leslie Munoz
Fine Art
Design Basics
- 7 Artist: Jean Monsanto
Fine Art
Design Basics
- 8 Artist: Leslie Munoz
Fine Art
Design Basics



9



10



11



12



13

Graphic Design

9 Artist: Dave Wagner

Fine Art
Design Basics

10 Artist: Megan Walton

Fine Art
Design Basics

11 Artist: Angela Harris

Fine Art
Design Basics

12 Artist: Jesus Catano

Fine Art
Design Basics

13 Artist: Andrew Lane

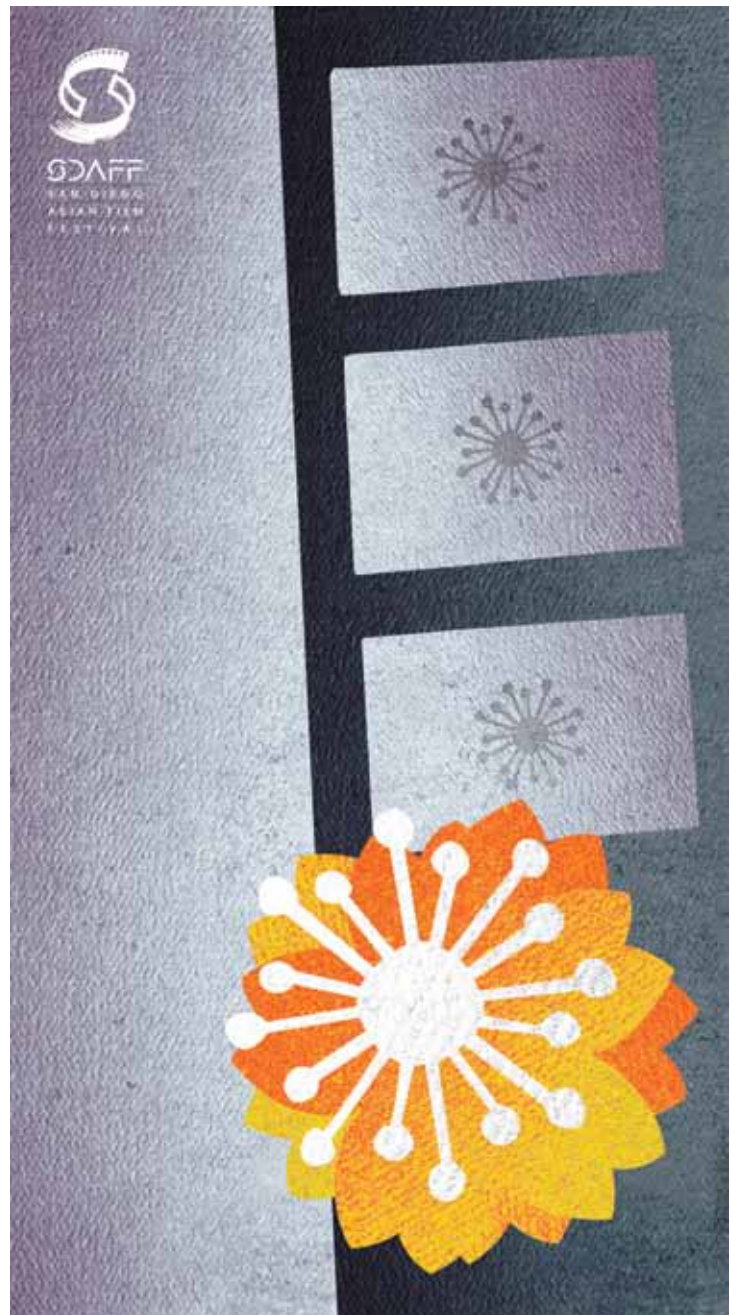
Fine Art
Design Basics

Graphic Design

14 Artists: Alejandra Santos
& Joshua Skversky
Mixed Medium
Design Basics

15 Artist: Ron Brummitt
Fine Art
Design Basics

16 Artists: Thong Tran,
Joe Burton,
Darren Hilario
Mixed Medium
Design Basics



14



15



17 Artist: Thong Tran

Mixed Medium
Design Basics

18 Artist: John Olsen

Mixed Medium
Design Basics

19 Artist: Eduardo Duarte

Mixed Medium
Design Basics

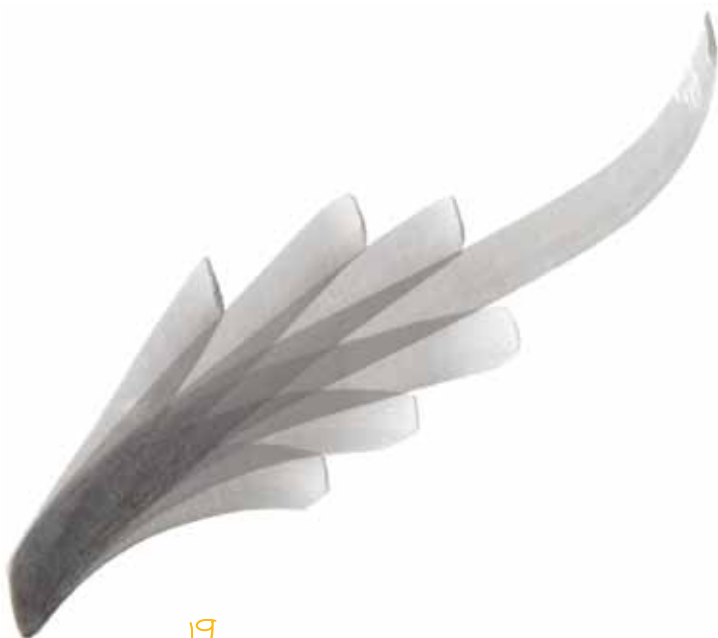
20 Artist: Derrick Ramos

Mixed Medium
Design Basics

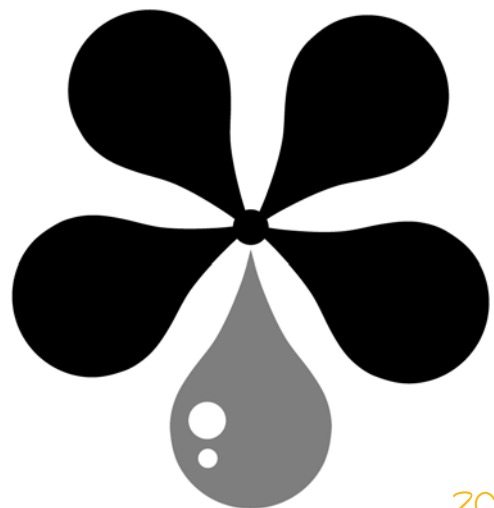




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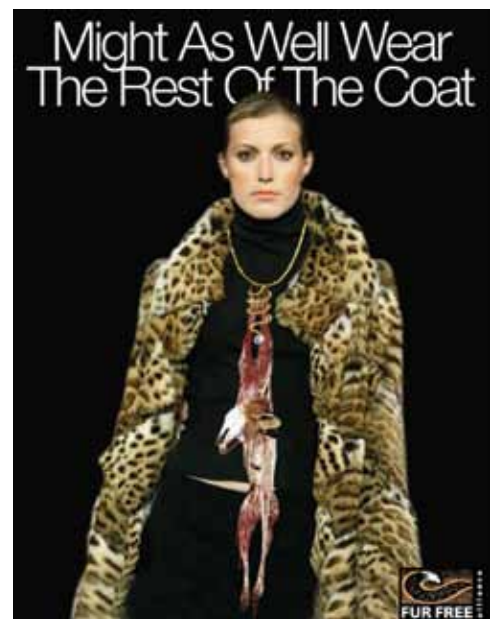
Digital Publishing

Advanced electronic publishing processes utilizing all the print software programs, to achieve harmony and balance in design.

21



22





- 21 **Artist: Stan Ritchie**
Photoshop
Digital Publishing
- 22 **Artist: Marco Delgadillo**
Photoshop
Digital Publishing
- 23 **Artist: Jean Monsanto**
Mixed Medium
Digital Publishing
- 24 **Artist: Evan Gillig**
Photoshop
Digital Publishing
- 25 **Artist: Krasimir Dondukov**
Photoshop
Digital Publishing



Digital Imaging

Introduction to pixel editing
software including image
acquisition, color theory,
resolution for commercial
printing, and photo retouching.



26



27



28

Digital Imaging

26 Artist: John Dillon

Multimedia

Digital Publishing

27 Artist: Geof Canaday

Multimedia

Digital Publishing

28 Artist: Demian Dunkley

Multimedia

Digital Publishing

29 Artist: Kira Grinberg

Multimedia

Digital Publishing

30 Artist: Eric Knauer

Multimedia

Digital Publishing

31 Artist: Jeff Paul

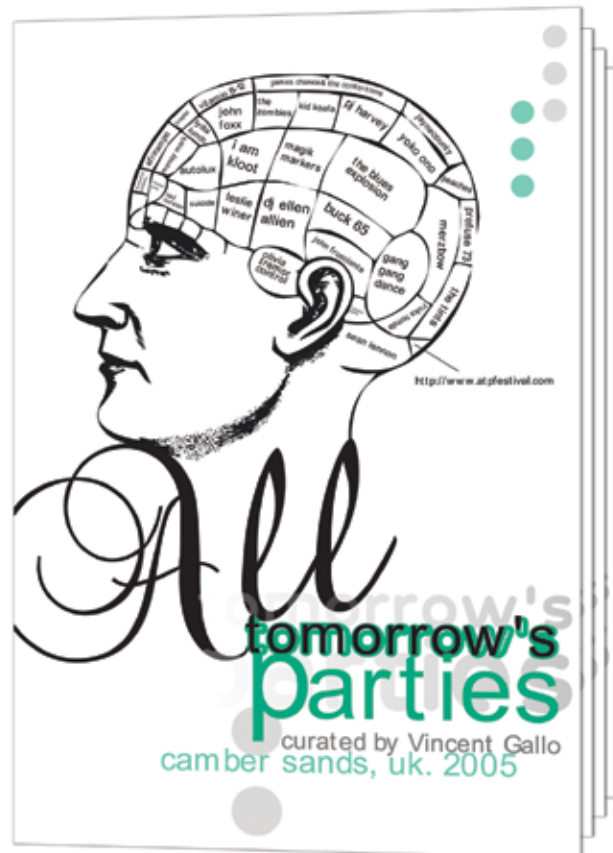
Multimedia

Digital Publishing

32 Artist: Katie Petruzzelli

Multimedia

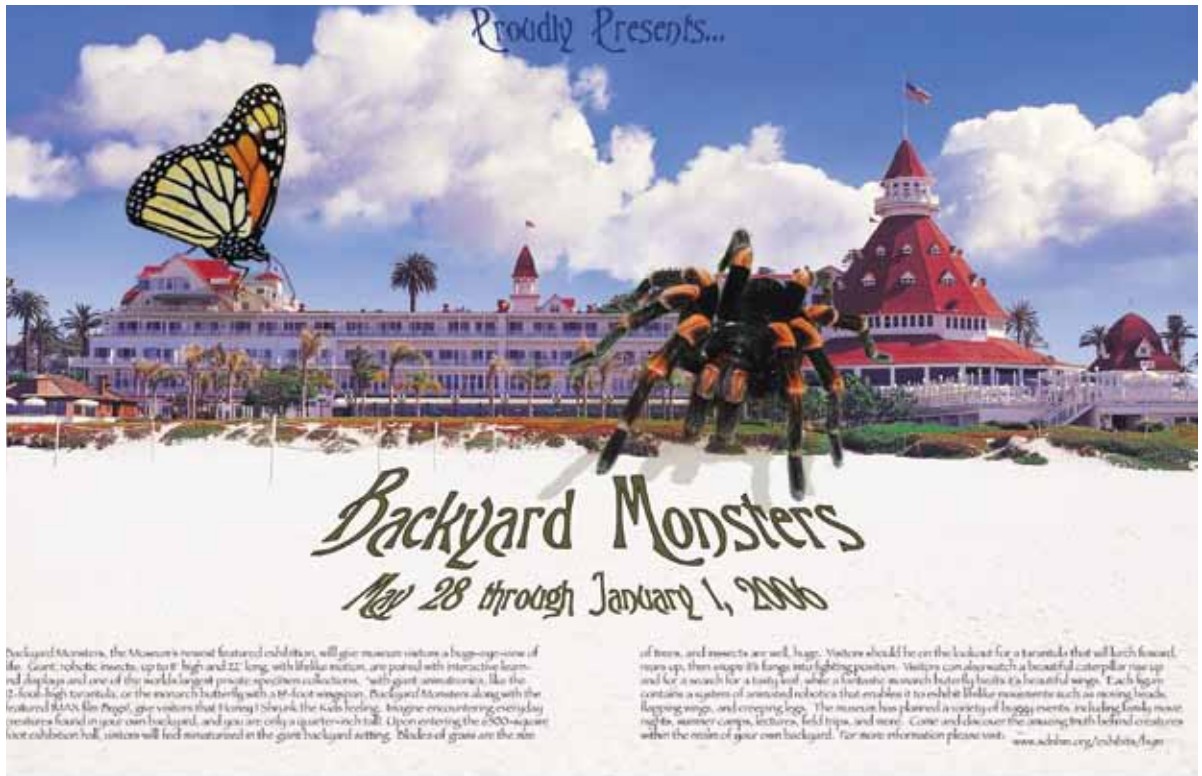
Digital Publishing



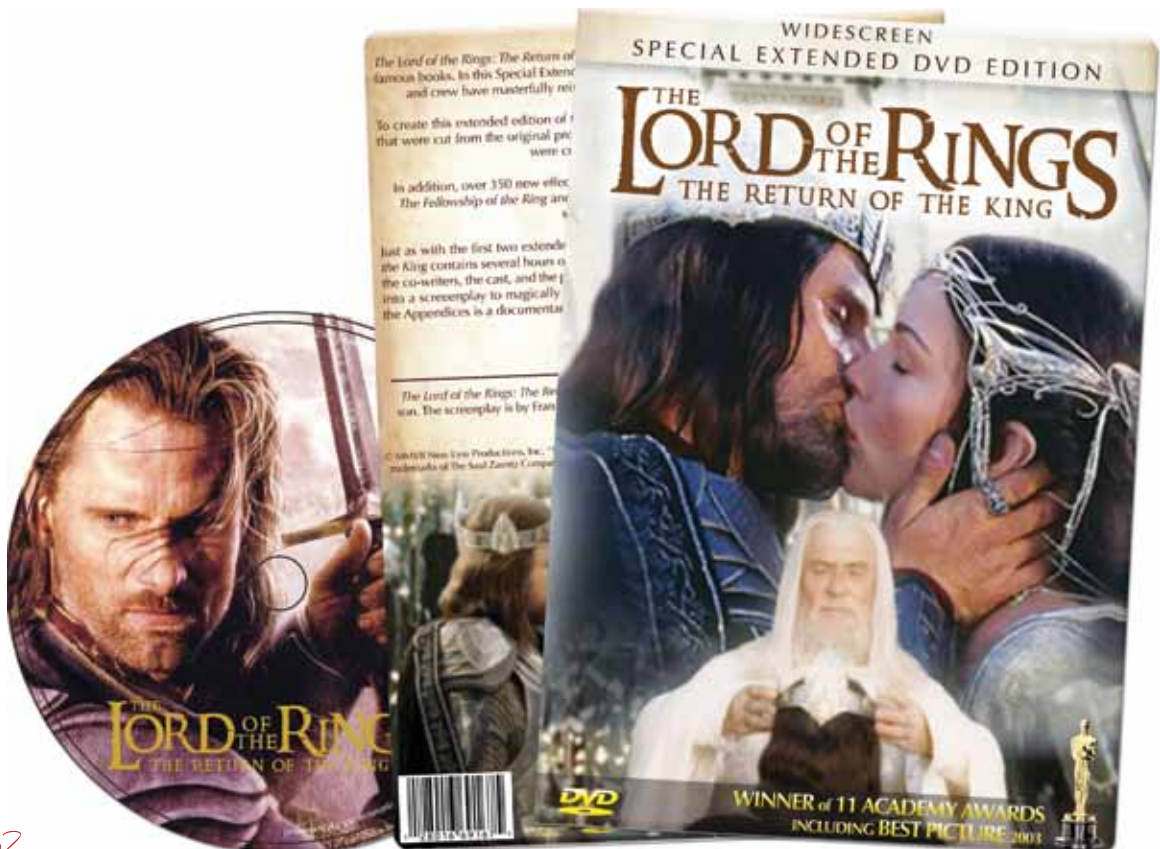
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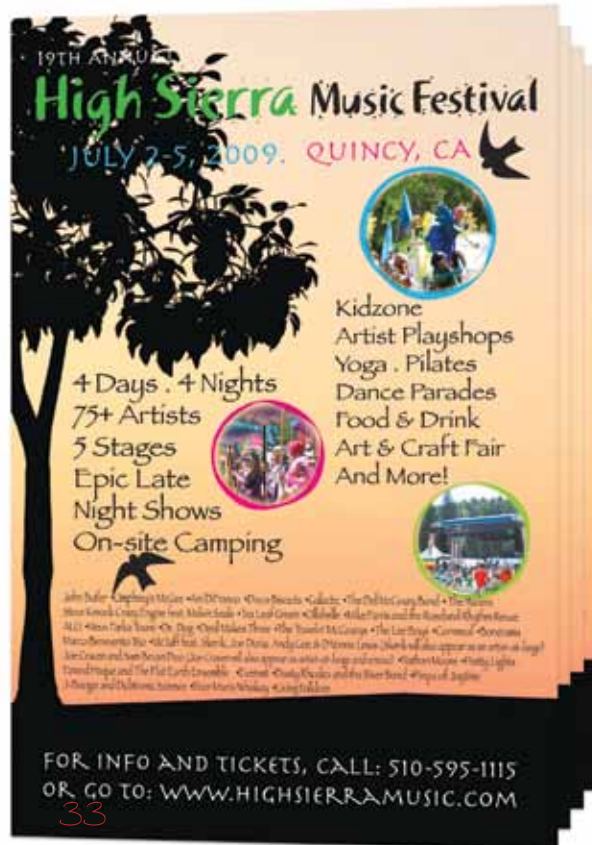
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32

Digital Imaging

- 33 Artist: Kazuko Kawata
Multimedia
Digital Publishing
- 34 Artist: Joshua Skversky
Multimedia
Digital Publishing
- 35 Artist: Allan Dorsey
Multimedia
Digital Publishing



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LIVE



Saturday, July 2nd 2005

THE LONG WALK TO JUSTICE

LONDON
Hyde Park

PARIS
Palais de Versailles

BERLIN
Brandenburg Gate

ROME
Circus Maximus

PHILADELPHIA
Museum of Art

"THIS IS NOT LIVE AID 2."

"These concerts are the start point for The Long Walk to Justice, the one way we can all make our voices heard in unison. This is without doubt a moment in history where ordinary people can grasp the chance to achieve something truly monumental and demand from the 8 world leaders at G8 an end to poverty. The G8 leaders have it within their power to alter history. They will only have the will to do so if tens of thousands of people show them that enough is enough. By doubling aid, fully cancelling debt, and delivering trade justice to Africa, the G8 could change the future for millions of men, women, and children."

So again it's up to you to make some contribution and help those in need. A benefit concert(s) involving some of the biggest acts in today's music such as Elton John, Paul McCartney, Sting, U2, Madonna, Duran Duran, and many more to make this one of the biggest shows in history.

Vector Illustration

Introduction to vector or object oriented drawing concepts and practices. Emphasis is placed on developing formal drawing skills. Topics include illustration, composition, typesetting, image transformation, simulation of spatial depth, and PostScript image preparation for commercial printing. Well developed design practices are strongly encouraged.



Vector Illustration

36 Artist: Evan Nimmer
Illustrator
Vector Illustration

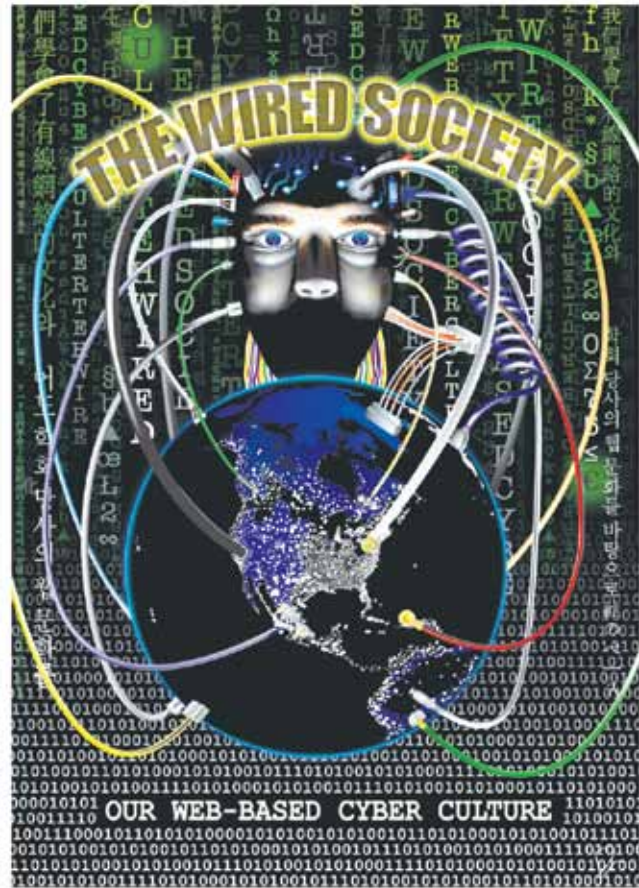
37 Artist: Dale Landry
Illustrator
Vector Illustration

38 Artist: David Ewing
Mixed Media
Vector Illustration

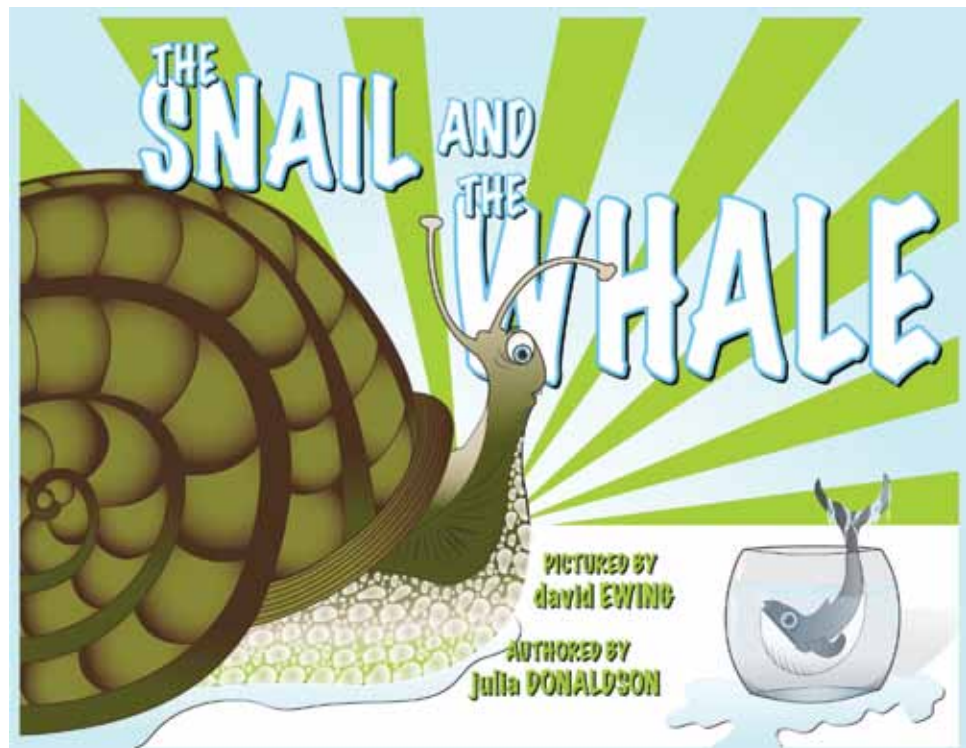
39 Artist: Marco Delgadillo
Illustrator
Vector Illustration

40 Artist: Francisco Ramirez
Illustrator
Vector Illustration

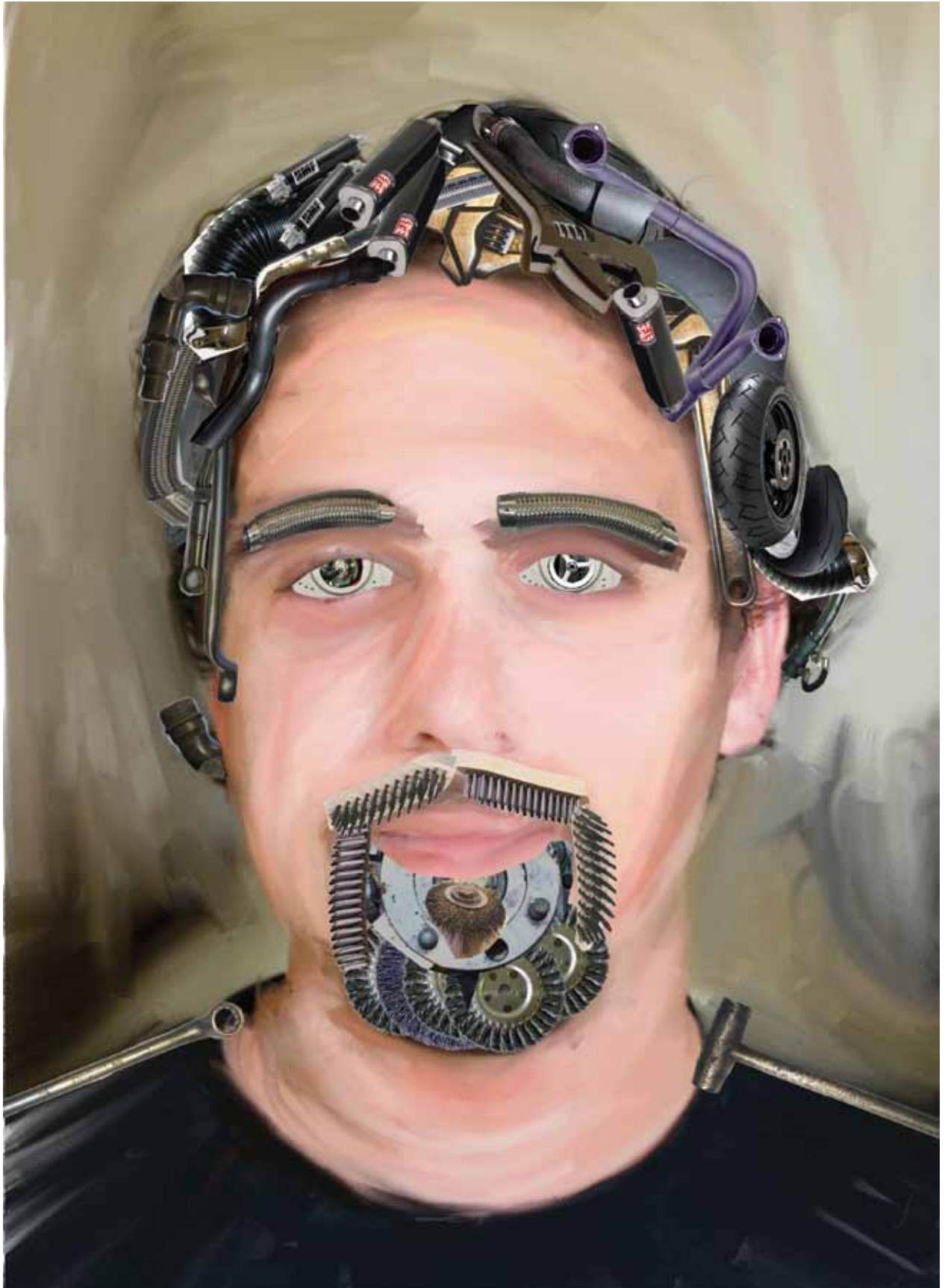
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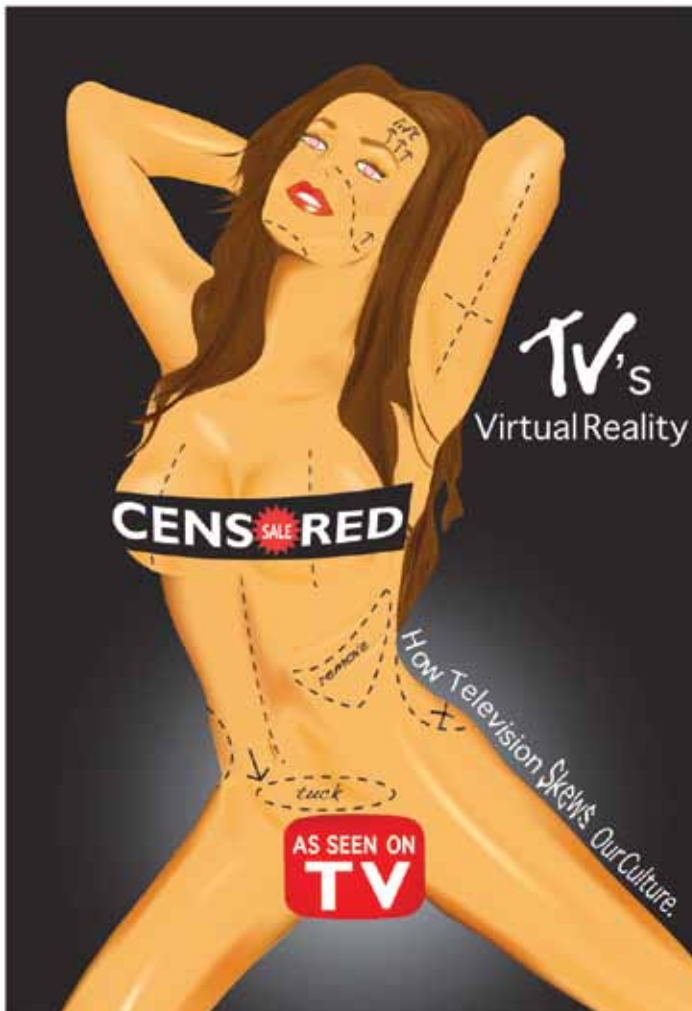


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Vector Illustration

41 **Artist: Jamie Hamel-Smith**
Illustrator
Vector Illustration

42 **Artist: Jeanette Ortiz**
Illustrator
Vector Illustration



42



43

BENTLEY
CONTINENTAL



44

Vector Illustration

43 Artist: Andrew Duenas

Mixed Media
Vector Illustration

44 Artist: Marco Delgadillo

Illustrator
Vector Illustration

45 Artist: Magen Walton

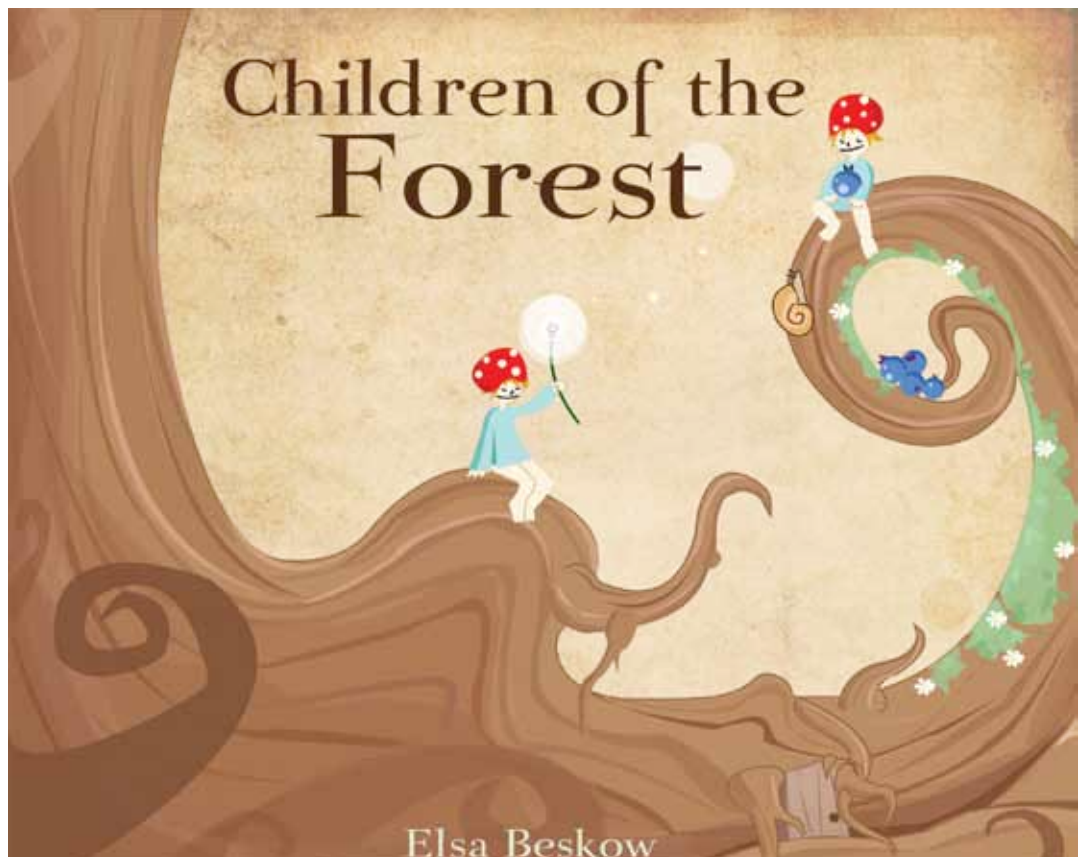
Illustrator
Vector Illustration

46 Artist: Megan Walton

Illustrator
Vector Illustration



45



46

Vector Illustration

47 **Artist: Micah Spangler**
Illustrator
Vector Illustration

48 **Artist: Mike Imdieke**
Illustrator
Vector Illustration

49 **Artist: Albert Rivera**
Illustrator
Vector Illustration

50 **Artist: Kevin Lissy**
Illustrator
Vector Illustration



47



48



49



50

Web Design

Learn the basics of web page design using HTML, CSS, Javascript and Flash scripting, web programming, page editing software and animation. Explore the various site design models used in personal and commercial web sites.



51



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53



54

Web Design

55



51 Artist: David Volz
Multimedia
Web Design

52 Artist: Kelly Barry
Multimedia
Web Design

53 Artist: Jason Leake
Multimedia
Web Design

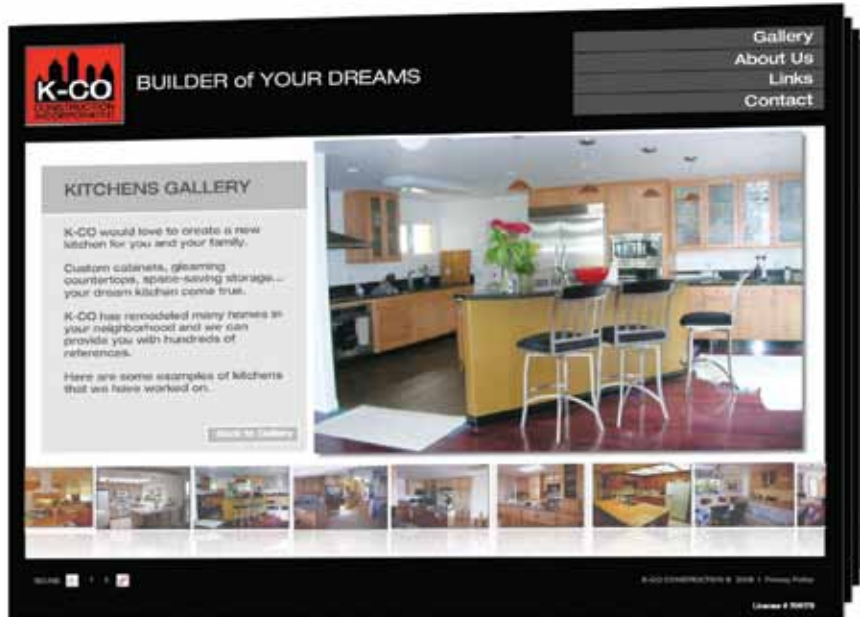
54 Artist: Hernan Cerezo
Multimedia
Web Design

55 Artist: Brian Garrigan
Multimedia
Web Design

56 Artist: David Volz
Multimedia
Web Design



56



57



58

Web Design



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57 Artist: Kevin O'Leary
Multimedia
Web Design

58 Artist: Susan Middendorf
Multimedia
Web Design

59 Artist: Peter Nudo
Multimedia
Web Design

60 Artist: Suzette Durazo
Multimedia
Web Design



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Digital Media

Visual Effects

Visual Effects is an Advanced Animation class focusing on the integration of 3D imagery with live action footage. Students spend the first half of the class learning lighting and rendering techniques in Maya 2008 to simulate various looks achieved by live cinematography. The latter half of the class involves 3D motion tracking and compositing using Boujou 4 and AfterEffects CS4.



61



62

Digital Media

Visual Effects

63



61 Artist: Jeff Marks
Multimedia
Lighting, Rendering

62 Artist: Brian Solano
Multimedia
Lighting, Rendering

63 Artist: Chris Manglallan
Multimedia
Lighting, Rendering

64 Artist: Jamie Hamel-Smith
Multimedia
Lighting, Rendering



64

Digital Media

Visual Effects

65 Artist: Gary Hangen

Multimedia

Lighting, Rendering

66 Artist: Anthony Garcellano

Multimedia

Lighting, Rendering

67 Artist: Jon Espejo

Multimedia

Lighting, Rendering



65



66



67

3~D Dimensional Modeling

This course explores mastering high-end 3D modeling. Focus is placed on both software modeling tools and artistic sculpturing talent. Proper Modeling Techniques will be practiced on a variety of models. Final model project is student's choice, designed to be the culmination of all modeling skills learned using Maya and Zbrush applications.

68



3~Dimensional Modeling

68 Artist: Jamie Hamel-Smith
Multimedia
Character Modeling

69 Artist: Scott Ryan
Multimedia
Character Modeling

70 Artist: Scott Ryan
Multimedia
Character Modeling

69



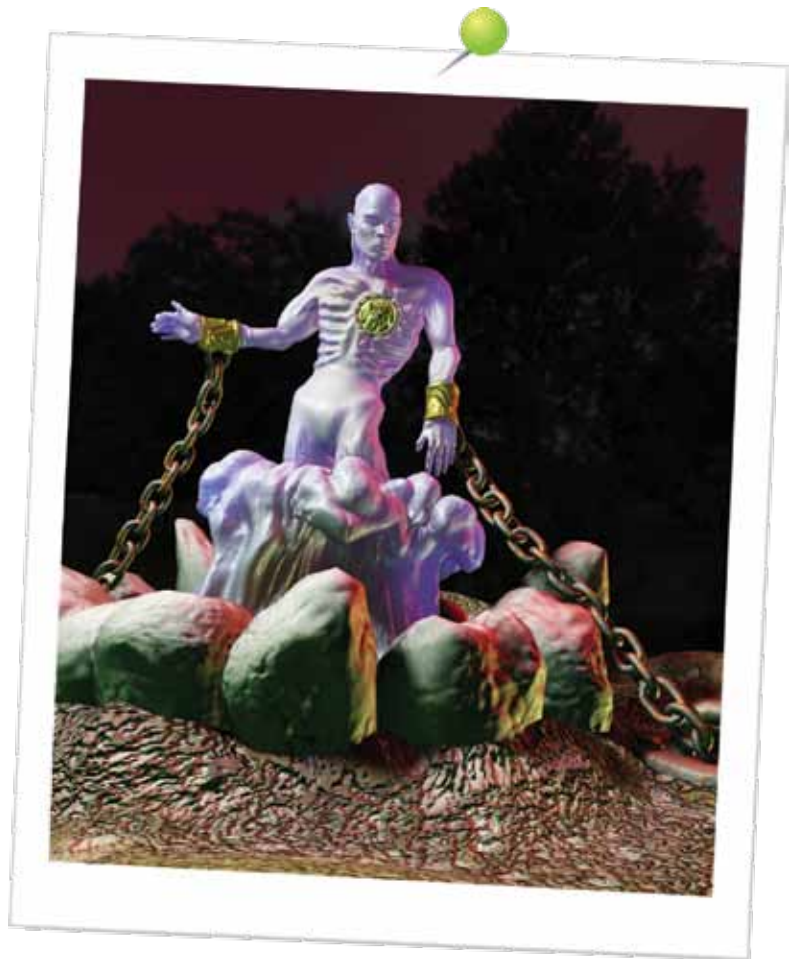


3~Dimensional Modeling

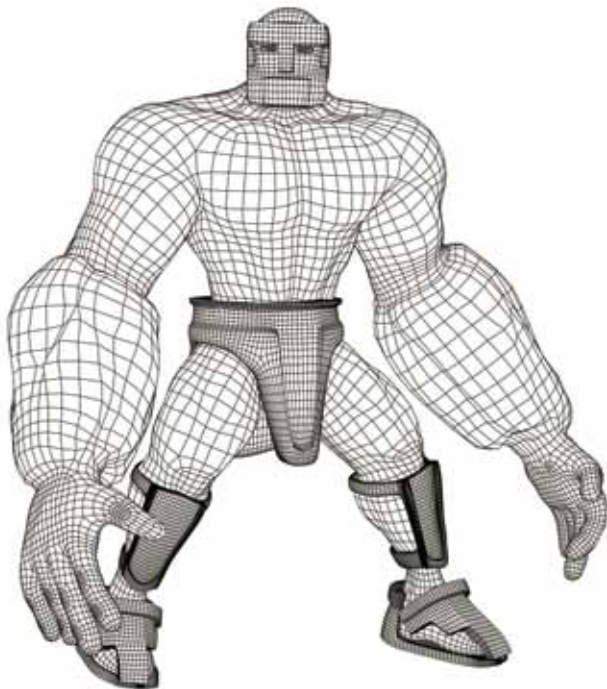
71 Artist: Jamie Hamel-Smith
Multimedia
Character Modeling

72 Artist: Myles Infante
Multimedia
Character Modeling

73 Artist: Gary Hangen
Multimedia
Character Modeling



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72



73

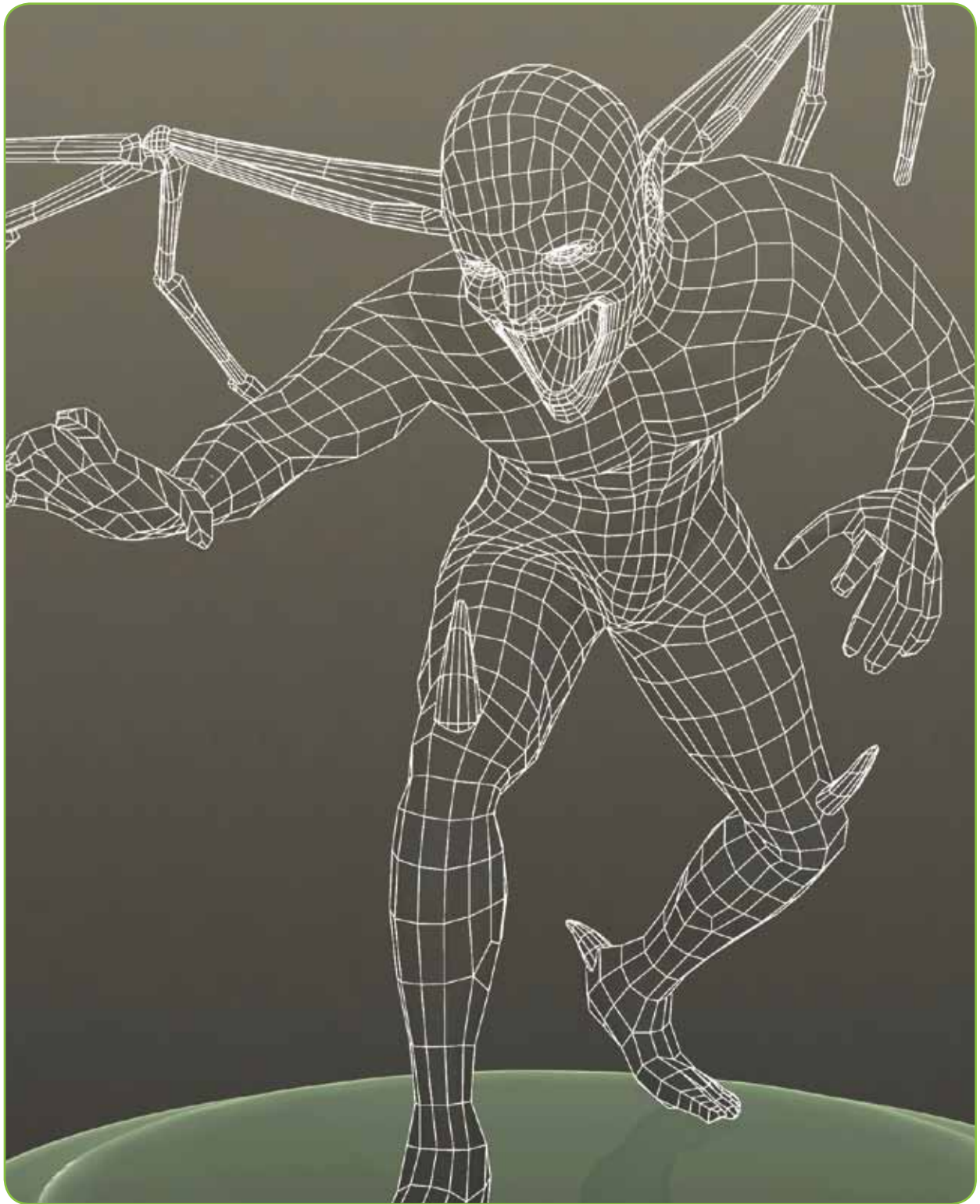




Artist: Scott Ryan • Multimedia • Character Modeling



Artist: Scott Ryan • Multimedia • Character Modeling



Artist: Anthony Garcellano • Multimedia • Character Modeling



Artist: Anthony Garcellano • Multimedia • Character Modeling



PLATT COLLEGE SAN DIEGO

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