

PROFESSIONAL DEVELOPMENT COURSES

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3D330A Anatomy for Character Modelers</p> <p>3D410A Advanced Organic Modeling
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DAP400A Digital Video Production
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DS300 Sound Design & Engineering
DW300 Script writing</p> |
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PROFESSIONAL DEVELOPMENT COURSES

Description:

Platt College San Diego's Professional Development Courses (PD) is designed for, but not limited to, professionals seeking to learn software, scripting or concepts that will enhance their knowledge in the Digital Media Design field.

How to enroll:

It is very simple; Call 619-265-0107 and an admissions representative will be happy to assist you.

Requirements:

Some courses require pre-requisite skills and will be interviewed and assessed by the assigned instructor to make sure the student meets all of the prerequisites for the course, as well as to determine if the course will meet the expectations of the "PD student." Please see designated course page for exact requirements.

Payment:

Payment is due before entering course (cash or all major credit cards accepted). If course is not paid in full before course begins the "PD student" will be dropped from the course. There is no government financial aid for PD courses.

Certificate of Completion:

The "PD Student" will receive a certification of completion upon request. College credit, grade, transcript, diploma or an academic degree will not be issued.

Grading:

The "PD student" will NOT receive an academic grade for course(s).

Class Schedule and Hours:

All courses are 100 clock hours and are held Monday-Friday, 8AM-12PM. All courses are 5-weeks in length.

Attendance Policy:

Regular attendance is expected of the student. More than a 20% absence rate in a course will result in the "PD student" being dropped from the course. Nevertheless, the instructors have the prerogative to permit less than the above stated number of absences based on the specific requirements of the course.

Job Placement:

Platt College San Diego is not responsible for placing the "PD student" into a job.

Availability:

Enrollment in courses is subject to available seating.

Cancellation Policy:

An enrolled "PD student" can withdraw from the course without any penalty. The "PD student" will receive a full refund of any money paid if canceled prior to course beginning date or within the first seven days of enrollment. "Day" is defined as a calendar day.

Cancellation occurs when a "PD student" gives a written notice to the registrar of Platt College San Diego.

The student is financially responsible for any distributed supplies. If returned in saleable condition the "PD student" will receive a full refund on each supply.

Pro Rata Policy:

If "PD student" attends less than 60% of the course there will be a pro rata calculation. No refund occurs if "PD student" attends more than 60% (15 course days) of the course.

GRAPHIC DESIGN COURSES

Focus	Hrs.	Length	Cost
Design Basics DES101 Design Basics (term 1)	100	5 weeks (M-F, 8AM-12PM)	\$3,193.79 (Tuition, Fees & Materials)

Design Basics (DES101) Introduces the formal elements of line, shape, color, texture and composition as well as the graphic principles of balance, repetition, scale, and unity. Students learn the organization, combination, or manipulation of these elements essential in achieving good design. Further topics introduce conceptual thinking, thumbnail development, research, and critique.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$117.67
*Art Kit	\$300.18
Supplies	\$132.61
TOTAL	\$3,193.79

Focus	Hrs.	Length	Cost
Photoshop/Illustrator/InDesign DD101 Digital Production (term 1)	100	5 weeks (M-F, 8AM-12PM)	\$2,861.58 (Tuition, Fees & Materials)

Digital Production (DD101) will focus on the hardware and software needed for Digital Print Production. The skills introduced are: printing processes, use of color, layout techniques, basic Bezier curve construction, image editing, and in-depth use of the layout program used in the industry, Adobe InDesign. Also included are the basic business practices, freelance fundamentals and working ethics. The course also offers basic software orientation in Adobe Illustrator and Photoshop.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$69.93
Supplies	\$148.32
TOTAL	\$2,861.58

Focus	Hrs.	Length	Cost
InDesign TYP101 Typography (term 1)	100	5 weeks (M-F, 8AM-12PM)	\$2,794.96 (Tuition, Fees & Materials)

Typography (TYP101) Introduces students to the basic functions of Adobe InDesign. The emphasis is on typography in the study of graphic design and Digital Media design. The various assignments and exercises focus on the primary concerns and disciplines of typography such as choosing typefaces, modifying type through kerning, tracking, and leading. The choice of appropriate typefaces will also be addressed in the development of page layout and in the design of combination marks and logo design.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$69.98
Supplies	\$81.65
TOTAL	\$2,794.96

Focus	Hrs.	Length	Cost
Illustrator D102 Vector Graphics (term 2)	100	5 weeks (M-F, 8AM-12PM)	\$2,765.56 (Tuition, Fees & Materials)

Introduction to Vector Graphics (D102) is an introduction to vector graphics and illustration using Adobe Illustrator. Emphasis will be placed on mastering the pen tool, layers, combining shapes, gradients, gradient mesh and preparation of files for commercial output. The course focuses on both technical as well as creative processes applied toward design applications.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$46.61
Supplies	\$75.62
TOTAL	\$2,765.56

GRAPHIC DESIGN COURSES



Focus	Hrs.	Length	Cost
InDesign DPD102 Digital Publishing (term 2)	100	5 weeks (M-F, 8AM-12PM)	\$2,806.36 (Tuition, Fees & Materials)

Digital Publishing (DPD102) is an introduction to page layout and design utilizing Adobe InDesign. It explores the design and creation of print-ready publications and introduces tools for effectively combining text and graphics. Some of the main focus of the course include creative typography, graphic reproductions, and design and composition principles.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$87.41
Supplies	\$75.62
TOTAL	\$2,806.36

Focus	Hrs.	Length	Cost
Social Media GD103 Graphic Design or Advertising & Social Media (term 3)	100	5 weeks (M-F, 8AM-12PM)	\$2,737.51 (Tuition, Fees & Materials)

Graphic Design for Advertising and Social Media (GD103) course builds a familiarity with advanced graphic design trends, advertising theory and the use of social media and their application to both print and online graphics. Using presentations to develop client communication skills and standards for professional practice. To add an in depth understanding of Social Media and how to fertilize its functions and analytics to further develop the marketability of the graphic design graduate.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:
• Graphic design skills or D102, P102, and DPD102.
• Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$18.56
Supplies	\$75.62
TOTAL	\$2,737.51

Focus	Hrs.	Length	Cost
Photoshop P102 Raster Graphics (term 2)	100	5 weeks (M-F, 8AM-12PM)	\$2,788.88 (Tuition, Fees & Materials)

Introduction to Raster Graphics (P102) is an introduction to pixel editing software, which includes image acquisition, color theory, resolution for commercial printing, and photo retouching. Industry standards as established by the NAPP (National Association of Photoshop Professionals) are emphasized. Technical efficiency in Adobe Photoshop and creative approaches toward design problem resolution are goals of the course. Photography as a medium will be used to practice elements of design along with understanding the historical, technical and commercial aspects of photography.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$69.93
Supplies	\$75.62
TOTAL	\$2,788.88

Focus	Hrs.	Length	Cost
InDesign/Photoshop/Illustrator P103 Digital Imaging (term 3)	100	5 weeks (M-F, 8AM-12PM)	\$2,742.98 (Tuition, Fees & Materials)

Digital Imaging (P103) covers advanced digital imaging concepts, such as: file output and management, optimizing vector and raster images, resolving resolution issues, system configuration, calibration, troubleshooting, color correction, advanced photo manipulation and special effects. Advanced digital drawing techniques including, masks, blends, and other advanced techniques are also covered. Students learn to integrate artwork created from various applications into the final project, as well as how to use the various applications more efficiently. Emphasis is placed on effective use of design and workflow. Copyright laws are also discussed. The flexibility of print design suitable for online platform is also introduced.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:
• Graphic design skills or D102, P102, and DPD102.
• Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$134.03
Supplies	\$75.62
TOTAL	\$2,742.98

Focus	Hrs.	Length	Cost
HTML/CSS WD103 Intro to Web Design (term 3)	100	5 weeks (M-F, 8AM-12PM)	\$2,753.91 (Tuition, Fees & Materials)

Introduction to Web Design and Development (WD103) introduces students to web design and development. Languages such as HTML & CSS will be covered using text editors. Graphics production for User Interface design and web page structure will also be covered. The course will aim to provide students with an understanding of the functionality of the Internet and the World Wide Web. Students will receive instruction that

will enable them to create, edit and link HTML documents using a text editor. Students will learn to control and unify website styles using CSS. Students will also create web graphics and upload their personal websites and résumés to the World Wide Web using FTP.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,533.33
Books	\$34.96
Supplies	\$75.62
TOTAL	\$2,753.91

Focus	Hrs.	Length	Cost
HTML/CSS/PHP/JavaScript WR300 Responsive Web Design (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$3,083.14 (Tuition, Fees & Materials)

Responsive Web Design (WR300) students understand the principles behind delivering web-based content and interactivity to all devices. Relevant industry techniques will be practiced, with a focus on flexibility and looking to the future as the landscape of the web evolves. Topics covered include; device-agnostic approaches to design and workflow, user experience (UX) on mobile devices, responsive design, user-agent

detection, fluid grids and mobile frameworks. Using HTML, CSS, JavaScript and PHP, students will plan and build a device-agnostic web project.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND IW104 Fundamentals of Web Design or 8 out of 10 on IW104 exam.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$89.81
Supplies	\$50.00
TOTAL	\$3,083.14

Focus	Hrs.	Length	Cost
HTML/CSS/PHP/JavaScript/Wordpress IW104 Fundamentals of Web Design (term 4)	100	5 weeks (M-F, 8AM-12PM)	\$3,018.95 (Tuition, Fees & Materials)

Fundamentals of Web (IW104) will offer a strong foundation in web design, Graphical User Interface (GUI) and web page structure. Topics will include HTML, CSS, FTP, project management, usability and interactive design strategies. Beginning concepts of programming (PHP and JavaScript), behaviors and CMS (Content Management Systems) will also be introduced.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WD103 Introduction to Web Design or 8 out of 10 on WD103 final exam.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$46.61
Supplies	\$75.62
TOTAL	\$3,018.95

Focus	Hrs.	Length	Cost
JavaScript/JQuery WS300 Scripting for the Web (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

The Scripting for the Web (WS300) course serves as an introduction to programming using JavaScript, how to select, create, delete and manipulate HTML elements to make web pages interactive. Logic is a core concept in programming and is stressed throughout the course as students write their own programs or games.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WR300 Responsive Web Design or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$46.61
Supplies	\$50
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Web Campaign Implementation WC300 Web Campaign Implementation (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$3,104.00 (Tuition, Fees & Materials)

Web Campaign Implementation (WC300) gives students experience with the process of conceptualizing and implementing a corporate web site by developing a cohesive web site campaign. Focus is on the “pre-design” stage of web development. Students will storyboard the campaign, create interface pieces for client presentations, and flowchart web site functionality and navigation paths. User interface issues - both desktop and mobile -as well as web marketing strategies are discussed. Emphasis is placed on team cooperation, efficient use of design, effective marketing, web resources, and application of interface design fundamentals toward the creation of a positive user experience.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WS300 Scripting for the Web or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$110.67
Supplies	\$50
TOTAL	\$3,104.00

Focus	Hrs.	Length	Cost
WordPress WCM400 Content Management Systems (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$3,016.05 (Tuition, Fees & Materials)

Content Management Systems for Designers (WCM400) serves as an introduction to utilizing Content Management Systems for web development. Using WordPress, students will learn the concepts and structures relevant to building client websites, communities, portfolios and blogs. By the end of the course, students will be equipped to set up, manage content, design themes, utilize community-built plugins and write their own plugins. Topics covered will include: Practical applications and benefits of a CMS, WordPress theme architecture, WordPress plugin creation and the plugin API, WordPress widgets and sidebars, participating in the WordPress community.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WIP400 Programming for Designers or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$22.72
Supplies	\$50.00
TOTAL	\$3,016.05

Focus	Hrs.	Length	Cost
PHP & MySQL WIP400 Programming for Designers (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$3,045.77 (Tuition, Fees & Materials)

Programming for Designers (WIP400) serves as an introduction to programming with PHP and MySQL. Topics covered will provide students with a perspective and comprehension of the programming process, as well as an understanding of how to design and implement flexible, dynamic systems. Designing for user-driven applications will be a focus.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WC300 Web Campaign Implementation or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$52.44
Supplies	\$50
TOTAL	\$3,045.77

Focus	Hrs.	Length	Cost
UX/UI WUD400 User Experience for Web and Mobile Apps (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$3,074.90 (Tuition, Fees & Materials)

The User Experience for Web and Mobile Apps (WUD) course gives students experience with interactive website creation. Students are taught web programming concepts such the use of variables, getting and setting properties and attributes of HTML Objects dynamically based upon conditional logic, usage of standard functions in JavaScript, jQuery Library functions as well as creation of their own custom functions.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

AJAX, animation utilizing JavaScript, audio, and user interaction applications using jQuery UI are all taught for the student to bring to bear on the creation of a highly interactive and dynamic web project.

Prerequisites:

- Graphic design skills or basic Photoshop knowledge AND WCM400 Content Management Systems or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$81.57
Supplies	\$50
TOTAL	\$3,074.90

3D MODELING & DESIGN COURSES



Focus	Hrs.	Length	Cost
Autodesk Maya IA104 Intro to 3D Modeling (term 4)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Introduction to 3D (IA104) introduces students to 3D and 3D applications, techniques, and theory with an emphasis on Autodesk's Maya. Students will learn and practice the fundamental methods of modeling, texturing, lighting, and rendering. Polygon Modeling, UV Texture Mapping, Arnold Rendering Engine, and Turntable Animation.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

- Prerequisites:**
- Basic Adobe Photoshop Knowledge or P102 Raster Graphics.
 - Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Maya, Substance Painter, & Unreal 3D320A Advanced Materials (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Advanced Materials (3D320A) focuses on materials, textures, rendering and lighting. Physically based rendering (PBR) workflow is the core foundation of this course. Students will learn how to apply materials, normal maps and textures directly to their models as well as how to render directly inside the Unreal Game Engine.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

- Prerequisites:**
- 3D310A Hard Surface Modeling or equivalent.
 - Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Maya & Substance Painter 3D310A Hard Surface Modeling (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Hard Surface Modeling - Prop Modeling (3D310A) discusses, in detail, traditional polygon modeling techniques in Autodesk Maya. Special emphasis is placed on clean topology and advanced UV layout techniques. Normal maps will be created using Adobe Substance Painter.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

- Prerequisites:**
- Basic Modeling Skills in Maya or IA104 Intro to 3D Modeling.
 - Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Maya, ZBrush, & Substance Painter 3D330A Anatomy for Character Modelers (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$3,013.81 (Tuition, Fees & Materials)

Anatomy for Character Modelers (3D330A) focuses around human anatomy. Students learn surface anatomy and bony landmarks to help create believable human forms. The goal of this class is to have a clear understanding of the underlying muscle anatomy that could translate to any type of organic creature. Base meshes are created in Autodesk Maya with Pixologic ZBrush used for the detailing.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

- Prerequisites:**
- 3D320A Advanced Materials or equivalent.
 - Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$20.48
Supplies	\$50.00
TOTAL	\$3,013.81

3D MODELING & DESIGN COURSES



Focus	Hrs.	Length	Cost
Maya, ZBrush, & Substance Painter 3D410A Advanced Organic Modeling (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$3,005.95 (Tuition, Fees & Materials)

Advanced Organic Modeling (3D410A) focuses on creating a high-resolution organic creature model from scratch. Students use Pixologic ZBrush to create the character. Next, students will learn how to apply their texturing skills to creating realistic organic tissue. Projects will be rendered in Autodesk Maya and Marmoset. Edge-flow, Displacement maps, Normal Maps and advanced ZBrush techniques are key concepts of this course.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:

- 3D330A Anatomy for Character Modelers or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$12.62
Supplies	\$50.00
TOTAL	\$3,005.95

Focus	Hrs.	Length	Cost
Maya, ZBrush, Substance, & Unreal 3D420A Game Character (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Game Character (3D420A) class instructs students on the entire character workflow from beginning to end. Students will create a single original character from the ground up and carry it through the entire pipeline, including modeling, high-poly sculpting, texturing and shading, and rigging for animation. Finally, students will learn how to package and export their finished character into a game engine.

Morning M-F 8AM – 12PM	
Start date	End date
9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- 3D410A Advanced Organic Modeling or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Adobe Premiere IV104 Introduction to Digital Video Production (term 4)	100	5 weeks (M-F, 8AM-12PM)	\$3,043.06 (Tuition, Fees & Materials)

Introduction to Digital Video Production (IV104) offers the fundamentals of Digital Video Production from pre-production (planning & storyboarding) to production (shooting, lighting, sound, and green screen) to post production (editing, compositing, titles, color correction, audio, and music). Professional film and video analysis, genre division and film fundamental elements will be studied. Video compression, with an emphasis on web delivery, will be introduced.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:
• Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$49.73
Supplies	\$50.00
TOTAL	\$3,043.06

Focus	Hrs.	Length	Cost
Advanced Adobe Premiere DAP400B Advanced Digital Video Production (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$3,149.90 (Tuition, Fees & Materials)

Advanced Digital Production (DAP400B) will examine the elements of cinema and storytelling from the film world. Students will apply the knowledge from prerequisite courses to the creation of a high-quality short film. It is a goal of the course that this film be used as a central portfolio piece. Students will explore the following roles: director, editor, producer, cinematographer, writer, compositor, and sound-specialist.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Students will imitate a professional dynamic group environment and will also learn about scouting, auditions, budgeting, permits and venues for distribution.

Prerequisites:
• DAP400A Digital Video Production or equivalent.
• Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$156.57
Supplies	\$50.00
TOTAL	\$3,149.90

Focus	Hrs.	Length	Cost
Adobe Premiere DAP400A Digital Video Production (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Digital Production (DAP400A) covers the production process, including pre-production, production and post-production. Much of the emphasis will be on learning the production tools. Students will gain hands on experience in the use of different types of cameras, lenses, lighting and sound recording equipment. Students will also learn techniques in planning and preparing for the production process. In post-production, students learn the fundamentals of media asset management, advanced editing techniques and different delivery methods with an emphasis on video compression for the web.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:
• IV104 Introduction to Digital Video Production or equivalent.
• Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$
Supplies	\$50.00
TOTAL	\$3,043.06

Focus	Hrs.	Length	Cost
Adobe After Effects DC300 Digital Compositing & Motion Graphic (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$3,149.90 (Tuition, Fees & Materials)

Digital Compositing and Motion Graphics (DC300), students will learn the tools to create video effects. Explores the world of digital compositing and motion graphics from identifying the needs for production and pre-producing VFX shots. The students will be introduced to basic compositing techniques and motion graphics. The course will offer an understanding of pre-production for Adobe After Effects to set up the best shot for effects, green screen, 3D layers, key-framing, creating alpha mattes, animating text and geo elements, motion tracking, syncing to audio and exporting movies for web or cinema.

Morning M-F 8AM – 12PM	
Start date	End date
8/1/19	9/5/19
11/18/19	1/2/20
3/17/20	4/22/20
7/3/20	8/13/20
10/26/20	12/2/20
2/23/21	3/30/21
6/15/21	7/26/21

Prerequisites:
• Basic Adobe Photoshop knowledge.
• Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$156.57
Supplies	\$50.00
TOTAL	\$3,149.90

Focus	Hrs.	Length	Cost
Advanced Adobe After Effects DAC400 Advanced Digital Compositing & Motion Graphic (term 6)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Advanced Digital Compositing and Motion Graphics (DAC400) This class demonstrate how to solve creative, complex, industry-level compositing problems, such as multiple effects, pre-comp/nesting, optimizing performance, masking/rotoscoping, and rendering, using industry standard programs like After Effects. Students will leave with skills ranging from digital painting, clean plating, roto-scoping, multi channeling compositing from 3D programs, color correcting, 3D motion tracking to understanding concepts as alpha channels, plug-ins, modifying in the Graph Editor and expressions.

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1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- DC300 Digital Compositing & Motion Graphic or equivalent.
- Interview with assigned instructor and show portfolio pieces.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
ProTools DS300 Sound Design & Engineering (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$2,993.33 (Tuition, Fees & Materials)

Sound Design and Engineering (DS300) explains the role of audio in visual media and explores the production of sound for picture using Pro Tools. Students will learn fundamental technical and artistic processes involved in creating effective audio for picture and will achieve a basic level of proficiency using Pro Tools as an audio production platform. No prior audio experience is required.

Morning M-F 8AM – 12PM	
Start date	End date
6/20/19	7/31/19
10/11/19	11/15/19
2/10/20	3/16/20
5/29/20	7/2/20
9/21/20	10/23/20
1/19/21	2/23/21
5/10/21	6/14/21

Prerequisites:

- Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$0
Supplies	\$50.00
TOTAL	\$2,993.33

Focus	Hrs.	Length	Cost
Script Writing DW300 Script Writing (term 5)	100	5 weeks (M-F, 8AM-12PM)	\$3,030.04 (Tuition, Fees & Materials)

Script Writing (DW300) will introduce the elements of both short-form, television pilot, and feature-length screenwriting, focusing specifically on screenplay structure, short and feature film analysis, genre analysis, and screenwriting style. The emphasis is on students' original idea generation and writing.

Morning M-F 8AM – 12PM	
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9/6/19	10/10/19
1/3/20	2/7/20
4/23/20	5/28/20
8/14/20	9/18/20
12/3/20	1/15/21
3/31/21	5/7/21
7/27/21	8/30/21

Prerequisites:

- Basic Computer Knowledge.

Reg. Fee	\$110.00
Tuition	\$2,833.33
Books	\$36.71
Supplies	\$50.00
TOTAL	\$3,030.04